

This work was part of an NSF funded exhibition project for the Ann Arbor Hands-On Museum (a children science museum in Ann Arbor, MI.). The exhibition project's goal was to present to K-12 children the processes that bring a consumer product to market. This project was planned to be implemented in three exhibits that focused on "product development", "manufacturing" and "marketing." I participated in the conceptual development of all these exhibits and primarily led a team that designed and built the first exhibit on the "product development." The first part of the exhibit project, "product development" exhibit was designed to present the educational content through the interactive designing of a daily use product, "pen." The exhibit kiosk was an oversized "mug" containing colorful and oversized pens in it and housed a computer screen where children interactively design "pens" in a computer game. This exhibit has still been on-view at the Ann Arbor Hands-On Museum for two years. (See the figure below for two photos of this exhibit.)

Project
**EXHIB IT KIOSK ON "PRODUCT DEVELOPMENT: A PEN"
 FOR THE ANN ARBOR HANDS-ON MUSEUM**

Role: Exhibit Design-Built Team Leader



